GODAVARI FOUNDATION'S

DR. ULHAS PATIL MEDICAL COLLEGE & HOSPITAL,

RECOGNIZED BY MEDICAL COUNCIL OF INDIA, APPROVED BY CENTRAL GOVT. OF INDIA, NEW DELHI,
LETTER NO. MCI-34(41)/2012-MED./158127, DATED 05/02/2013
AFFILIATED TO MAHARASHTRA UNIVERSITY OF HEALTH SCIENCES, NASHIK [COLLEGE CODE-1306]
JALGAON-BHUSAWAL ROAD, NH-6, JALGAON KH, TAL.& DIST. JALGAON 425309
TEL. NO. (0257)2366657, 2366678 FAX NO. 0257-2366648
EMAIL ID :DUPMCJ@YAHOO.IN   WEB SITE : WWW.DUPMC.AC.IN

2.3.3 Details of ICT-enabled tools used for teaching and learning

1. Zoom meeting
2. Google meet
3. Whatsapp group
4. Facebook learning group
5. Twiter
6. Youtube
7. Desktop and laptop
8. Projector
9. Digital cameras
10. Printer
11. Photocopies
12. Pen drive

There are various ICT (Information and Communication Technology) enabled tools that are used for teaching and learning purposes. Here are some examples:

1. Learning Management Systems (LMS): LMS platforms like Moodle, Canvas, and Blackboard provide a centralized online platform where teachers can create and manage courses, share resources, assign tasks, facilitate discussions, and track student progress.

2. Presentation Tools: Presentation software like Microsoft PowerPoint, Google Slides, and Prezi allow teachers to create interactive and visually engaging presentations to deliver content to students.

3. Video Conferencing Tools: Tools like Zoom, Microsoft Teams, and Google Meet enable real-time communication and collaboration among teachers and students, fostering remote learning, virtual classrooms, and webinars.

Dean
2022-23
Dr.Ulhas Patil Medical College
& Hospital, Jalgaon Kh.

4. Interactive Whiteboards: These digital display boards (e.g., SMART Board, Promethean Board) allow teachers to present and interact with content on a large interactive surface, encouraging student participation and engagement.

5. Online Collaboration Tools: Tools like Google Docs, Microsoft Office 365, and Dropbox enable students to collaborate on documents, presentations, and projects in real-time, facilitating group work and peer feedback.

6. Educational Apps: There are numerous educational mobile apps available on various platforms that cover a wide range of subjects and provide interactive learning experiences for students.

7. Simulations and Virtual Labs: Simulation tools and virtual lab environments offer hands-on learning experiences in subjects like science, engineering, and medicine, where students can perform experiments and simulate real-life scenarios.

8. Gamification Tools: Gamification platforms and tools, such as Kahoot, Quizizz, and Classcraft, add game elements to the learning process, making it more engaging by incorporating quizzes, challenges, rewards, and leaderboards.

9. Online Assessment Tools: These tools, such as Google Forms, Quizlet, and Socrative, enable teachers to create and administer quizzes, tests, and assessments digitally, providing instant feedback and grading.

10. Augmented Reality (AR) and Virtual Reality (VR): AR and VR technologies offer immersive and experiential learning experiences, allowing students to explore virtual environments, historical sites, and scientific phenomena.

It's worth noting that the use of these tools may vary depending on the context, subject, and age group of learners. Teachers often adapt and integrate these technologies according to their specific teaching requirements and objectives.

Dean
Dr. Ulhas Patil Medical College
& Hospital, Jalgaon Kh